

The KRW conjecture

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Motivation

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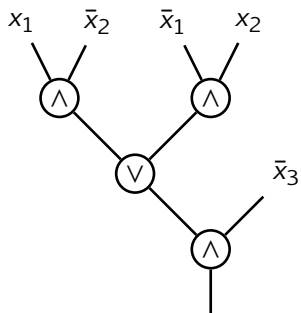
It would be amazing if any function computable in time $n^{O(1)}$ can be computed in time $O(\log n)$ on a parallel computer!

We want to prove that that it is not possible, in other words that:

$$P \neq NC^1$$

.

Formula



$$((x_1 \wedge \bar{x}_2) \vee (\bar{x}_1 \wedge x_2)) \wedge \bar{x}_3$$

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For $f : \{0, 1\}^n \rightarrow \{0, 1\}$: $D(f)$ is the minimal depth of a formula that computes f .

To prove $P \neq NC^1$ we need to show that for some $f \in P$:

$$D(f) = \omega(\log n).$$

The KRW conjecture

Definition

For $f : \{0, 1\}^m \rightarrow \{0, 1\}$ and $g : \{0, 1\}^n \rightarrow \{0, 1\}$, the block-composition $f \diamond g : (\{0, 1\}^n)^m \rightarrow \{0, 1\}$ is defined by

$$(f \diamond g)(x_1, \dots, x_m) = f(g(x_1), \dots, g(x_m)),$$

where $x_1, \dots, x_m \in \{0, 1\}^n$.

Conjecture (The KRW conjecture)

Let $f : \{0, 1\}^m \rightarrow \{0, 1\}$ and $g : \{0, 1\}^n \rightarrow \{0, 1\}$ be non-constant functions. Then

$$D(f \diamond g) \approx D(f) + D(g).$$

Theorem

KRW conjecture implies $P \not\subseteq NC^1$.

Karchmer-Wigderson games

Definition

The Karchmer-Wigderson game for $f : \{0, 1\}^n \rightarrow \{0, 1\}$:

- ▶ Alice gets $x \in \{0, 1\}^n$ such that $f(x) = 0$.
- ▶ Bob gets $y \in \{0, 1\}^n$ such that $f(y) = 1$.
- ▶ Their goal is to find $i \in [n]$ such that $x_i \neq y_i$.

The Karchmer-Wigderson relation for f :

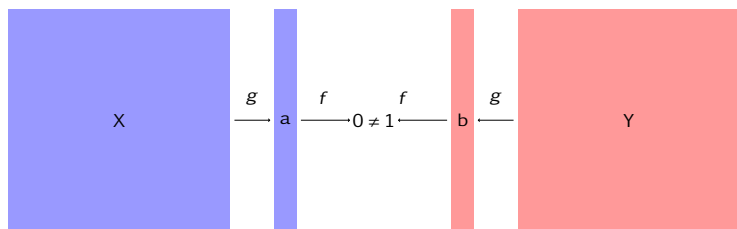
$$\text{KW}_f = \{(x, y, i) \mid x, y \in \{0, 1\}^n, i \in [n], f(x) = 0, f(y) = 1, x_i \neq y_i\}.$$

Conjecture (The KRW conjecture (reformulation))

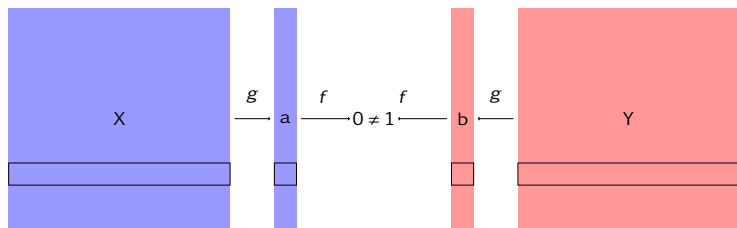
Let $f, g : \{0, 1\}^m \rightarrow \{0, 1\}$ be non-constant functions. Then

$$\text{CC}(\text{KW}_f \diamond \text{KW}_g) \approx \text{CC}(\text{KW}_f) + \text{CC}(\text{KW}_g).$$

Composition of KW games



Composition of KW games



Solve KW_f on (a, b) first, then solve KW_g on (X_i, Y_i) .

Universal relation

The universal relation of length n ,

$$U_n = \{(x, y, i) \mid x, y \in \{0, 1\}^n, i \in [n], x_i \neq y_i\}.$$

Universal relation

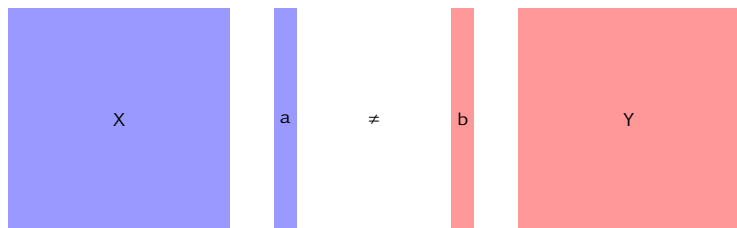
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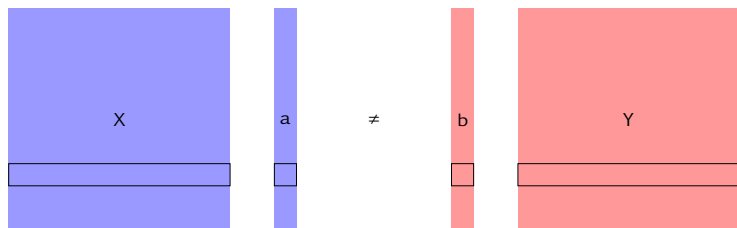
The composition of universal relations

$$U_m \diamond U_n = \left\{ \left((a, X), (b, Y), (i, j) \right) \mid a, b \in \{0, 1\}^m, X, Y \in \{0, 1\}^{m \times n}, \right. \\ \left. i \in [m], j \in [n], a \neq b, \forall k \in [m] : a_k \neq b_k \implies X_k \neq Y_k \right\}.$$

Composition of universal relations



Composition of universal relations



Use that $a_i \neq b_i$ implies that $X_i \neq Y_i$.
Solve U on (a, b) first, then solve U on rows (X_i, Y_i) .

Known results

- ▶ [Edmonds, Impagliazzo, Rudich, Sgall, 01] and [Håstad, Wigderson, 98]:

$$\text{CC}(U_n \diamond U_n) = 2n - o(n).$$

- ▶ [Gavinsky, Meir, Weinstein, Wigderson, 16], improved by [Meir, Koroth, 19]:

$$\text{CC}(\text{KW}_f \diamond U_n) = \log L(f) + n - O(\log^* n).$$

- ▶ [Mihajlin, Smal 21]]:

$$\exists g : \text{CC}(U_n \diamond g) \geq 1.5n - o(n).$$

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- ▶ Show that after $n - o(n)$ bits of communication there is still a row in A and B such that players don't know much about.
- ▶ Force players to find difference in that row.
- ▶ Show that it would take $n - o(n)$ bits of communication.

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- ▶ Show an upper bound on μ at the end of the protocol.

Reasons to be optimistic

The lower bound for $U_n \diamond g$ was proven by the symmetry argument!

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We hope that one can find a good measure to swap U_n for a function f .

Multiplexer relation

Definition

The same function multiplexer communication game MUX_n :

- ▶ Alice gets $g : \{0, 1\}^n \rightarrow \{0, 1\}$ and $x \in \{0, 1\}^n$: $g(x) = 0$,
- ▶ Bob gets $g : \{0, 1\}^n \rightarrow \{0, 1\}$ and $y \in \{0, 1\}^n$: $g(y) = 1$,
- ▶ Goal: find $i \in [n]$ such that $x_i \neq y_i$.

Definition

The non-promise version MUX'_n :

- ▶ Alice gets $f : \{0, 1\}^n \rightarrow \{0, 1\}$ and $x \in \{0, 1\}^n$: $f(x) = 0$,
- ▶ Bob gets $g : \{0, 1\}^n \rightarrow \{0, 1\}$ and $y \in \{0, 1\}^n$: $g(y) = 1$,
- ▶ Goal: find $i \in [n]$ such that $x_i \neq y_i$, or output \perp if $f \neq g$.

Half-duplex communication complexity: definitions

- ▶ Alice and Bob communication over half-duplex channel.
- ▶ Every round each player chooses one of three actions: send 0, send 1, or receive. Three types of rounds:
 - ▶ **classical**: one sends, one receives
 - ▶ **wasted**: both sends
 - ▶ **silent**: both receives
- ▶ Protocol is a pair of rooted trees of arity 4 (send 0, send 1, receive 0, and receive 1).
- ▶ For all $f\{0,1\}^n \rightarrow \{0,1\}$,

$$CC(f) \geq CC^{hd}(f) \geq CC(f)/2.$$

- ▶ $CC^{hd}(EQ_n) \geq n/\log 2.5$.

Half-duplex communication complexity: facts

Theorem

For any non-empty finite set S , $CC^{hd}(EQ_S) \geq \log|S|/\log 2.5$.

Lemma

For all $n \in \mathbb{N}$, there exist a function $f : \{0, 1\}^n \rightarrow \{0, 1\}$ such that

$$CC(KW_f) \geq CC^{hd}(MUX'_n) - O(\log n).$$

Proof.

- ▶ Suppose that $CC(KW_f) \leq d$ for all $f : \{0, 1\}^n \rightarrow \{0, 1\}$.
- ▶ The following protocol solves MUX'_n :
 - ▶ Alice follows the shortest protocol for f on x .
 - ▶ Bob follows the shortest protocol for g on y .
 - ▶ They check that the answer is correct using $O(\log n)$ bits.

□

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- ▶ Show lower bound on this measure at the start and upper bound at the end of the protocol.
- ▶ Use it to prove lower bound and then use this lower bound to show existence of hard functions.
- ▶ Show That $P \neq NC^1$.